

Gimp 2 8 Optimal Nutzen Nutzliche Tipps Und Trick

Essay Collection covering the point where software, law and social justice meet.

A thorough exposition of quantum computing and the underlying concepts of quantum physics, with explanations of the relevant mathematics and numerous examples. The combination of two of the twentieth century’s most influential and revolutionary scientific theories, information theory and quantum mechanics, gave rise to a radically new view of computing and information. Quantum information processing explores the implications of using quantum mechanics instead of classical mechanics to model information and its processing. Quantum computing is not about changing the physical substrate on which computation is done from classical to quantum but about changing the notion of computation itself, at the most basic level. The fundamental unit of computation is no longer the bit but the quantum bit or qubit. This comprehensive introduction to the field offers a thorough exposition of quantum computing and the underlying concepts of quantum physics, explaining all the relevant mathematics and offering numerous examples. With its careful development of concepts and thorough explanations, the book makes quantum computing accessible to students and professionals in mathematics, computer science, and engineering. A reader with no prior knowledge of quantum physics (but with sufficient knowledge of linear algebra) will be able to gain a fluent understanding by working through the book.

• - Umfassendes Einstiegs- und Nachschlagewerk für die Praxis • - Rohmaterial, Keyframes, Effekte und Farbkorrektur sowie Rendern • - Optimales Zusammenspiel mit Premiere Pro, Photoshop und Illustrator sowie Cinema 4D Mit Adobe After Effects kann man weit mehr aus seinen Videos machen als einfache Effekthascherei. Das Programm bietet eine Vielzahl an Möglichkeiten, in die bunte Welt der Animation und der Spezialeffekte einzutauchen. Der Videograf und Motion Designer Georg Frömelt zeigt den Einsatz der verschiedenen Rohmaterialarten, Animationen und Keyframes. Er bringt Ihnen den Umgang mit der Zeitleiste näher und zeigt, wie Sie Ihr Compositing mit verschiedenen Ebenen anordnen. Dabei macht er weder vor 3D-Animationen noch Partikel-Effekten halt. Viele kleine Workshops helfen Ihnen, die Möglichkeiten von After Effects voll auszuschöpfen. Sie erfahren, wie After Effects mit anderen Adobe-Programmen wie Premiere Pro, Photoshop und Illustrator sowie Cinema 4D integriert und weitere Plug-Ins die Bearbeitung unterstützen. Besonderheiten beim Videoexport geben Ihnen zudem das nötige Knowhow, Ihr gekonnt bearbeitetes Video einem breiten Publikum zugänglich zu machen. Zum Download unter www.mtp.de/501: Workshop-Material Für Windows und Mac Aus dem Inhalt: • - Einstieg in die Animation bewegter Bilder • - Die Programmoberfläche verstehen und ein erstes Projekt erstellen • - Die Arbeit mit dem Rohmaterial • - Kompositionseinstellungen vornehmen, Zeitleiste steuern und Ebenen anordnen • - Keyframes setzen und Bewegungen durch Pfade steuern • - Video-Vorschau und Render-Einstellungen • - Compositing: Umgang mit Masken, Keying und Füllmethoden • - Text-Formatierung und Textanimation • - Effekte einsetzen und Vorgaben speichern • - Farbkorrekturen vornehmen und Farbgebung anpassen • - Tracking und Stabilisierung • - 3D in After Effects • - Expressions anwenden und Skripte verstehen • - Video-Export

Online Distance Education: Towards a Research Agenda offers a systematic overview of the major issues, trends, and areas of priority in online distance education research. In each chapter, an international expert or team of experts provides an overview of one timely issue in online distance education, summarizing major research on the topic, discussing theoretical insights that guide the research, posing questions and directions for future research, and discussing the implications for distance education practice as a whole. Intended as a primary reference and guide for distance educators, researchers, and policymakers, Online Distance Education addresses aspects of distance education practice that have often been marginalized, including issues of cost and economics, concerns surrounding social justice, cultural bias, the need for faculty professional development, and the management and growth of learner communities. At once soundly empirical and thoughtfully reflective, yet also forward-looking and open to new approaches to online and distance teaching, this text is a solid resource for researchers in a rapidly expanding discipline.

VFX Fundamentals

Beginning Programming with C For Dummies

Maximum RPM

Quantum Computing

Crafting Digital Media

Digital Image Processing

New York Times bestselling author Rachel Gibson returns to your favourite sexy SEAL twins - this time telling the story of Blake. Once upon a time, Natalie Cooper had it all - as a high school cheerleader she could shake her pom-poms with the best of them. But several years down the line, she's paying the price of popularity when her husband runs off with a twenty-year-old bimbo. Now Natalie just wants to focus on running her photo shop (and some of the pictures she sees...well, she really shouldn't!) and just trying to be a good mum. Then she comes toe-to-manly chest with Blake Junger. 'Exiled' to a remote cabin in Truly, Idaho, Blake wants nothing to do with anyone. Instead, he's determined to struggle with his demons and win...all on his own. But he doesn't count on a pint-sized five-year-old visitor - or Natalie Cooper, the kid's lusciously curved mother - to break down his barriers...

Annotation PCR Cloning Protocols, Second Edition, updates and expands Bruce White's best-selling PCR Cloning Protocols (1997) with the newest procedures for DNA cloning and mutagenesis. Here the researcher will find readily reproducible methods for all the major aspects of PCR use, including PCR optimization, computer programs for PCR primer design and analysis, and novel variations for cloning genes of special characteristics or origin, with emphasis on long distance PCR and GC-rich template amplification. Also included are both conventional and novel enzyme-free and restriction site-free procedures to clone PCR products into a range of vectors, as well as state-of-the-art protocols to facilitate DNA mutagenesis and recombination, and to clone the challenging uncharacterized DNA flanking a known DNA fragment.

This book brings together for the first time archaeological findings from key ports throughout the Indian Ocean - the Red Sea, South Arabia, the Gulf and India - to build up a balanced picture of relations between East and West. Combined evidence from artefacts and documents reveals a complex situation whereby ordinary goods were carried alongside the more costly items - such as pepper, aromatics and gems - that drove the trade. Here the focus is on ordinary artefacts that uncover a network of Romans, Arabs, Sasanians and Indians who participated in the trade. The evidence from ceramics, especially, shows the interplay between these different ethnic groups, where they lived, when the trade was active, and even how it was organised.The account is arranged geographically, drawing on new evidence from the author's experience of archaeological sites and materials on the Red Sea and in India. A final chapter sketches the changing fortunes of trade between the first century BC and the seventh century AD in the light of these important new archaeological discoveries.

Recent years have seen a paradigm shift in our understanding of groundwater-surface water interactions: surface water and aquifers were long considered discrete, separate entities; they are now understood as integral components of a surface-subsurface continuum. This book provides an overview of current research advances and innovative approaches in groundwater-surface water interactions. The 20 research articles and 1 communication cover a wide range of thematic scopes, scales, and experimental and modelling methods across different disciplines (hydrology, aquatic ecology, biogeochemistry, and environmental pollution). The book identifies current knowledge gaps and reveals the challenges in establishing standardized measurement, observation, and assessment approaches. It includes current hot topics with environmental and societal relevance such as eutrophication, retention of legacy, and emerging pollutants (e.g., pharmaceuticals and microplastics), urban water interfaces, and climate change impacts. The book demonstrates the relevance of processes at groundwater-surface water interfaces for (1) regional water balances and (2) quality and quantity of drinking water resources. As such, this book represents the long-awaited transfer of the above-mentioned paradigm shift in understanding of groundwater-surface water interactions from science to practice.

Linux Administration: A Beginner's Guide, Eighth Edition

Algorithmen - Systeme - Anwendungen. Proceedings des Workshops vom 13. bis 15. März 2016 in Berlin

Fundamentals of Real Estate Development

Secure your Linux server and protect it from intruders, malware attacks, and other external threats

An Algorithmic Introduction Using Java

High-Speed-Photography

This book focuses on emerging issues following the integration of artificial intelligence systems in our daily lives. It focuses on the cognitive, visual, social and analytical aspects of computing and intelligent technologies, highlighting ways to improve technology acceptance, effectiveness, and efficiency. Topics such as responsibility, integration and training are discussed throughout. The book also reports on the latest advances in systems engineering, with a focus on societal challenges and next-generation systems and applications for meeting them. It also discusses applications in smart grids and infrastructures, systems engineering education as well as defense and aerospace. The book is based on both the AHFE 2018 International Conference on Human Factors in Artificial Intelligence and Social Computing, Software and Systems Engineering, The Human Side of Service Engineering and Human Factors in Energy, July 21–25, 2018, Loews Sapphire Falls Resort at Universal Studios, Orlando, Florida, USA.

The complete reference for the RPM software package that is the heart of the Red Hat Linux distribution. Designed for both the novice and advanced users, Maximum RPM enables anyone to take full advantage of the benefits of building software packages with the Red Hat Package management tools to ensure that they install simply and accurately each and every time.

In den letzten Jahren hat sich der Workshop "Bildverarbeitung für dieMedizin" durch erfolgreiche Veranstaltungen etabliert. Ziel ist auch 2016wieder die Darstellung aktueller Forschungsergebnisse und die Vertiefungder Gespräche zwischen Wissenschaftlern, Industrie und Anwendern. DieBeiträge dieses Bandes - einige davon in englischer Sprache - umfassen alleBereiche der medizinischen Bildverarbeitung, insbesondere Bildungund -akquisition, Molekulare Bildung, Visualisierung und Animation, Anatomische Atlanten, Patientenindividuelle Simulation und Planung, Biomechanische Modellierung, Bildverarbeitung in der Telemedizin, Bildgestützte Roboter, Chirurgische Simulatoren u.v.m.

Renowned Excel experts Bill Jelen (MrExcel) and Tracy Syrstad explain how to build more powerful, reliable, and efficient Excel spreadsheets. Use this guide to automate virtually any routine Excel task: save yourself hours, days, maybe even weeks. Make Excel do things you thought were impossible, discover macro techniques you won’t find anywhere else, and create automated reports that are amazingly powerful. Bill Jelen and Tracy Syrstad help you instantly visualize information to make it actionable; capture data from anywhere, and use it anywhere; and automate the best new features in Excel 2019 and Excel in Office 365. You’ll find simple, step-by-step instructions, real-world case studies, and 50 workbooks packed with examples and complete, easy-to-adapt solutions. By reading this book, you will: Quickly master Excel macro development Work more efficiently with ranges, cells, and formulas Generate automated reports and quickly adapt them for new requirements Learn to automate pivot tables to summarize, analyze, explore, and present data Use custom dialog boxes to collect data from others using Excel Improve the reliability and resiliency of your macros Integrate data from the internet, Access databases, and other sources Automatically generate charts, visualizations, sparklines, and Word documents Create powerful solutions with classes, collections, and custom functions Solve sophisticated business analysis problems more rapidly About This Book For everyone who wants to get more done with Microsoft Excel in less time For business and financial professionals, entrepreneurs, students, and others who need to efficiently manage and analyze data

Groundwater-Surface Water Interactions

Plastic Lace Crafts for Beginners

PHP and MySQL For Dummies

Advances in Artificial Intelligence, Software and Systems Engineering

DocBook 5: The Definitive Guide

The Book of GIMP

Learn concepts central to visual special effects using the free Black Magic Design Fusion 8.0 software package. This book also provides foundational background information regarding concepts central to digital image compositing, digital video editing, digital illustration, digital painting, 3D, and digital audio in the first six chapters on new media theory, concepts and terminology. This book builds on the foundational concepts of digital image compositing, digital audio, digital video, digital illustration and digital painting. VFX Fundamentals introduces more advanced VFX concepts and pipelines as the chapters progress, covering topics such as flow node compositing, timeline animation, animated polyline masking, bluescreen and greenscreen matte pulling (generation), using Primatte and Fusion 8 Ultra Keyer, motion tracking, 3D rendering and compositing, auxiliary channels, and particle systems and particle physics dynamics, among other topics. " br>What You'll Learn See the new media components (raster, vector, audio, video, rendering) needed for VFX Discover the concepts behind the VFX content production workflow Install and utilize Black Magic Design Fusion 8 and its Visual Programming Language Master the concepts behind resolution, aspect ratio, bit-rate, color depth, layers, alpha, and masking Work with 2D VFX concepts such as animated masking, matte pulling (Primatte V) and motion tracking Harness 3D VFX concepts such as 3D geometry, materials, lighting, animation and auxiliary channels Use advanced VFX concepts such as particle systems animation using real-world physics (forces) Who This Book Is Fordiv SFX artists, VFX artists, video editors, website developers, filmmakers, 2D and 3D animators, digital signage producers, e-learning content creators, game developers, multimedia producers.

Learn the basics of programming with C with this fun and friendly guide! C offers a reliable, strong foundation for programming and serves as a stepping stone upon which to expand your knowledge and learn additional programming languages. Written by veteran For Dummies author Dan Gookin, this straightforward-but-fun beginner’s guide covers the fundamentals of using C and gradually walks you through more advanced topics including pointers, linked lists, file I/O, and debugging. With a special focus on the subject of an Integrated Development Environment, it gives you a solid understanding of computer programming in general as you learn to program with C. Encourages you to gradually increase your knowledge and understanding of C, with each chapter building off the previous one Provides you with a solid foundation of understanding the C language so you can take on larger programming projects, learn new popular programming languages, and tackle new topics with confidence Includes more than 100 sample programs with code that are adaptable to your own projects Beginning Programming with C For Dummies assumes no previous programming language experience and helps you become competent and comfortable with the fundamentals of C in no time.

The ultimate reference and guide to the GNU image manipulation program GIMP is a free, Photoshop-like image manipulation program, and as its use grows, so does the demand for detailed instruction on how to get the very most out of it. GIMP Bible is the most comprehensive and current independent GIMP reference available that goes beyond official documentation. If you're a digital artist or photographer, the step-by-step explanations in this authoritative guide show you how to power-use GIMP throughout a production pipeline. Topics include understanding the GIMP interface and how to work with it, how to use all of GIMP's tools to create high-quality images, GIMP's default filters and plug-ins, advanced techniques for customization with Python and Scheme scripting, and much more. GIMP (GNU Image Manipulation Program) is a free graphics editor that runs on Linux, Windows, or Macs; it is used to process digital graphics and photographs including creating graphics and logos, resizing and cropping photos, altering colors, combining images, creating basic GIF animated images, and more Whether you're a digital artist, professional photographer, or beginner, this detailed how-to shows you best practices, valuable techniques, and helpful tips for getting the most out of GIMP for your projects Topics include the GIMP interface and how to work with it, in-depth description of GIMP's tools and how to use them to create high-quality images, a comprehensive reference for all of GIMP's default filters and common plug-ins, and advanced customization with Python and Scheme scripting Get the most out of this free image editing tool for your production pipeline with the GIMP Bible. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

- Impressive images with breathtaking colour effects - Various drop shapes, colour explosions and ballistic shootings - Detailed information on required equipment and the assembly of the sets High-speed photography captures moments which the human eye barely perceives. Fractions of seconds, in which a water drop strikes or a light bulb explodes. Daniel Nimmervoll shows in this updated and expanded edition how you can freeze these dynamic moments with the help of your camera and produce proper artwork. First, he reveals how you can take water drop photos with the simplest means and without equipment. Then, he goes into detail with professional equipment and explains which preparations are necessary for various shootings. He deals with topics such as lighting, control units, solenoid valves, different drop liquids, the shutter delay of the camera and gives an insight into his workflow of image editing as well as reproducibility of the drop shapes. This new edition has also been expanded to cover the topics Water Wigs, special nozzles with a plastic-based 3D printing process as well as special UV flashes with fluorescent colours. The setups and settings, but above all timings, become trickier with each shooting, but the recording technique leaves plenty of room for experiments which lead to spectacular results. Let your creativity run wild! Various drop shapes, colour explosions, Aqua Splashes and ballistics shootings, this book offers you a complete coverage of high speed photography. Includes: - Basic principles - Equipment: Camera and lens, controllers, solenoid valves and nozzles, water basin, DIY wood structure - Lighting: Flashes, light shapers, colours gels - Drop liquids: Water, guar gum, Nuttilis Clear, glycerine, milk and many more - Setups and drop shapes: Reflections, 3-valve technique, Double Pillars, Jelly Fish, Crowns, Fountains ... - Reproducibility - Nozzles out of the 3D printer - UV flashes with fluorescent colours - Water Wigs - qua Splash - Ballistics shooting - Image editing - Excursus: High-speed video camera

Joint Proceedings of the AHFE 2018 International Conference on Human Factors in Artificial Intelligence and Social Computing, Software and Systems Engineering, The Human Side of Service Engineering and Human Factors in Energy, July 21 – 25, 2018, Loews Sapphire Falls Resort at Universal Studios, Orlando, Florida, USA

GIMP Pocket Reference

Indo-Roman Trade

A Gentle Introduction

A Hands-On, Project-Based Introduction to Programming

Python Crash Course, 2nd Edition

*GIMP for Absolute Beginners gives us an easy way to use the power of GIMP, and enjoy digital photography and graphics without worrying about application features. GIMP is a powerful open source graphics and digital imaging application with almost all the features of its proprietary counterpart, Photoshop. But many of us are photographers and artists first, and we like to use our tools without having to think about them too much. GIMP for Absolute Beginners gets us to this stage without patronising users who haven't used GIMP before. But what can we actually do with photos and graphical images? These questions are answered in a photo projects chapter as well as a chapter on digital painting: Starting with making small changes to photos and adding information to them to creating paintings and drawings without photographic input. GIMP for Absolute Beginners covers the newest version of GIMP, version 2.8, so you can be sure the book covers the latest GIMP features. **The print version of this book is black & white, but the ebook version is in color on color-enabled devices. ***

This work offers a comprehensive source of information on metallographic techniques and their application to the study of metals, ceramics, and polymers. It contains an extensive collection of micro- and macrographs.

A fully updated revision of the best-selling guide to Adobe Photoshop CS3.

Revised for the second edition, this textbook presents the minimum of what physicists, engineers and mathematicians needs to know about hydrodynamics. Aimed at undergraduate and graduate students, it contains forty-one original problems and uses examples from everyday life throughout to help readers understand fluid mechanics.

Bildverarbeitung für die Medizin 2016

I'm a Behemoth, an S-Ranked Monster, but Mistaken for a Cat, I Live as an Elf Girl's Pet, Vol. 1 (light novel)

The Official Documentation for DocBook

Visual Special Effects Using Fusion 8.0

Open Learning Cultures

Towards a Research Agenda

This is the official guide and reference manual for Subversion 1.6 - the popular open source revision control technology.

A comprehensive guide to mastering the art of preventing your Linux system from getting compromised. Key Features Leverage this guide to confidently deliver a system that reduces the risk of being hacked Perform a number of advanced Linux security techniques such as network service detection, user authentication, controlling special permissions, encrypting file systems, and much more Master the art of securing a Linux environment with this end-to-end practical guide Book Description This book has extensive coverage of techniques that will help prevent attackers from breaching your system, by building a much more secure Linux environment. You will learn various security techniques such as SSH hardening, network service detection, setting up firewalls, encrypting file systems, protecting user accounts, authentication processes, and so on. Moving forward, you will also develop hands-on skills with advanced Linux permissions, access control, special modes, and more. Lastly, this book will also cover best practices and troubleshooting techniques to get your work done efficiently. By the end of this book, you will be confident in delivering a system that will be much harder to compromise. What you will learn Use various techniques to prevent intruders from accessing sensitive data Prevent intruders from planting malware, and detect whether malware has been planted Prevent insiders from accessing data that they aren't authorized to access Do quick checks to see whether a computer is running network services that it doesn't need to run Learn security techniques that are common to all Linux distros, and some that are distro-specific Who this book is for If you are a systems administrator or a network engineer interested in making your Linux environment more secure, then this book is for you. Security consultants wanting to enhance their Linux security skills will also benefit from this book. Prior knowledge of Linux is mandatory.

Open source software, also known as free software, now offers a creative platform with world-class programs. Just ask the people who have completed high-quality projects or developed popular web 2.0 sites using open source desktop applications. This phenomenon is no longer underground or restricted to techies-there have been more than 61 million downloads of the Audacity audio editor and more than 60 million downloads of the GIMP for Windows photographic tool from SourceForge.net alone. Crafting Digital Media is your foundation course in photographic manipulation, illustration, animation, 3D modelling, publishing, recording audio and making music, DJ'ing, mixing and mastering audio CDs, video editing and web content delivery. Every technique described in the book can be achieved on GNU/Linux, but many of the applications covered run on Windows and Mac OS X as well. New to GNU/Linux and a little daunted? Don't worry-there's a step-by-step tutorial on Ubuntu for either temporary use or permanent installation. If you are a creative type who wants to get started with open source software or an existing GNU/Linux user looking to explore this category of programs, this is the book for you! Realize your own personal projects and creative ambitions with the tools this book will place at your fingertips.

Here's what Web designers need to know to create dynamic, database-driven Web sites To be on the cutting edge, Web sites need to serve up HTML, CSS, and products specific to the needs of different customers using different browsers. An effective e-commerce site gathers information about users and provides information they need to get the desired result. PHP scripting language with a MySQL back-end database offers an effective way to design sites that meet these requirements. This full updated 4th Edition of PHP & MySQL For Dummies gets you quickly up to speed, even if your experience is limited. Explains the easy way to install and set up PHP and MySQL using XAMPP, so it works the same on Linux, Mac, and Windows Shows you how to secure files on a Web host and how to write secure code Packed with useful and understandable code examples for Web site creators who are not professional programmers Fully updated to ensure your code will be compliant based on PHP 5.3 and MySQL 5.1.31 Provides clear, accurate code examples PHP & MySQL For Dummies, 4th Edition provides what you need to know to create sites that get results. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Mastering Linux Security and Hardening

Audacity, Blender, Drupal, GIMP, Scribus, and other Open Source Tools

Das praktische Handbuch

Art, Computation And Design

Adobe After Effects CC 2017

Artistic Drop Photos In Perfection

Blender is a fast, powerful, and free 3D graphics and animation tool. The Blender Book shows you how to use Blender efficiently and creatively with clear step-by-step tutorials that teach all aspects of this often tricky program. You'll learn how to enhance your Web sites, graphic designs, and videos with the 3D graphics and animations you'll create in Blender.

Today we are seeing a new form of blended learning: not only is technology enhancing the learning environment but formal and informal learning are combining and there is self- and peer-assessment of results. Open learning cultures are challenging the old and long-practiced methods used by educators and transforming learning into a more student-driven and independent activity , which uses online tools such as blogs, wikis or podcasts to connect resources, students and teachers in a novel way. While in higher education institutions most assessments are still tied to formal learning scenarios, teachers are more and more bound to recognize their students' informal learning processes and networks. This book will help teachers, lecturers and students to better understand how open learning landscapes work, how to define quality and create assessments in such environments, and how to apply these new measures. To this end, Ehlers first elaborates the technological background for more collaborative, distributed, informal, and self-guided learning. He covers the rise of social media for learning and shows how an architecture of participation can change learning activities. These new paradigms are then applied to learning and education to outline what open learning landscapes look like. Here he highlights the shift from knowledge transfer to competence development, the increase in lifelong learning, and the importance of informal learning, user generated content, and open educational resources. He then shows how to manage quality by presenting a step by step guide to developing customized quality concepts for open learning landscapes. Finally, several methods dealing with assessment in these new environments are presented, including guidelines, templates and use cases to exemplify the approaches. Overall, Ehlers argues for assessment as an integral part of learning processes, with quality assurance as a method of stimulating a quality culture and continuous quality development rather than as a simple controlling exercise.

The second edition of the best-selling Python book in the world (over 1 million copies sold!). A fast-paced, non-nonsense guide to programming in Python. Updated and thoroughly revised to reflect the latest in Python code and practices. Python Crash Course is the world's best-selling guide to the Python programming language. This fast-paced, thorough introduction to programming with Python will have you writing programs, solving problems, and making things that work in no time. In the first half of the book, you'll learn basic programming concepts, such as variables, lists, classes, and loops, and practice writing clean code with exercises for each topic. You'll also learn how to make your programs interactive and test your code safely before adding it to a project. In the second half, you'll put your new knowledge into practice with three substantial projects: a Space Invaders-inspired arcade game, a set of data visualizations with Python's handy libraries, and a simple web app you can deploy online. As you work through the book, you'll learn how to:

- Use powerful Python libraries and tools, including Pygame, Matplotlib, Plotty, and Django
- Make 2D games that respond to keypresses and mouse clicks, and that increase in difficulty
- Use data to generate interactive visualizations
- Create and customize web apps and deploy them safely online
- Deal with mistakes and errors so you can solve your own programming problems

If you've been thinking about digging into programming, Python Crash Course will get you writing real programs fast. Why wait any longer? Start your engines and code!

If you need a reliable tool for technical documentation, this clear and concise reference will help you take advantage of DocBook, the popular XML schema originally developed to document computer and hardware projects. DocBook 5.0 has been expanded and simplified to address documentation needs in other fields, and it's quickly becoming the tool of choice for many content providers. DocBook 5: The Definitive Guide is the complete, official documentation of DocBook 5.0. You'll find everything you need to know to use DocBook 5.0's features-including its improved content model-whether you're new to DocBook or an experienced user of previous versions. Learn how to write DocBook XML documents Understand DocBook 5.0's elements and attributes, and how they fit together Determine whether your documents conform to the DocBook schema Learn about options for publishing DocBook to various output formats Customize the DocBook schema to meet your needs Get additional information about DocBook editing and processing

GIMP Bible

Tanganyika Cichlids in Their Natural Habitat

Version Control with Subversion

Postdigital Aesthetics

B ö rsenblatt

Metallography, Principles and Practice

Publisher's Note: Products purchased from Third Party sellers are not guaranteed by the publisher for quality, authenticity, or access to any online entitlements included with the product. Gain Essential Linux Administration Skills Easily Effectively set up and manage popular Linux distributions on individual servers and build entire network infrastructures using this practical resource. Fully updated to cover the latest tools and techniques, Linux Administration: A Beginner's Guide, Eighth Edition features clear explanations, step-by-step instructions, and real-world examples. Find out how to configure hardware and software, work from the command line or GUI, maintain Internet and network services, and secure your data. Performance tuning, virtualization, containers, software management, security, and backup solutions are covered in detail. Install and configure Linux, including the latest distributions from Fedora, Ubuntu, CentOS, openSUSE, Debian, and RHEL. Set up and administer core system services, daemons, users, and groups. Manage software applications from source code or binary packages. Customize, build, or patch the Linux kernel. Understand and manage the Linux network stack and networking protocols, including TCP/IP, ARP, IPv4, and IPv6. Minimize security threats and build reliable firewalls and routers with Netfilter (iptables and nftables) and Linux. Create and maintain DNS, FTP, web, e-mail, print, LDAP, VoIP, and SSH servers and services. Share resources using GlusterFS, NFS, and Samba. Spin-up and manage Linux-based servers in popular cloud environments, such as OpenStack, AWS, Azure, Linode, and GCE. Explore virtualization and container technologies using KVM, Docker, Kubernetes, and Open Container Initiative (OCI) tooling. Download specially curated Virtual Machine image and containers that replicate various exercises, software, servers, commands, and concepts covered in the book. Wale Soyinka is a father, system administrator, a DevOps/SecOps aficionado, an open source evangelist, a hacker, and a well-respected world-renowned chef (in his mind). He is the author of Advanced Linux Administration as well as other Linux, Network, and Windows administration training materials.

Postdigital Aesthetics is a contribution to questions raised by our newly computational everyday lives and the aesthetics which reflect both the postdigital nature of this age, but also critical perspectives of a post-internet world.

This revised and expanded new edition of an internationally successful classic presents an accessible introduction to the key methods in digital image processing for both practitioners and teachers. Emphasis is placed on practical application, presenting precise algorithmic descriptions in an unusually high level of detail, while highlighting direct connections between the mathematical foundations and concrete implementation. The text is supported by practical examples and carefully constructed chapter-ending exercises drawn from the authors' years of teaching experience, including easily adaptable Java code and completely worked out examples. Source code, test images and additional instructor materials are also provided at an associated website. Digital Image Processing is the definitive textbook for students, researchers, and professionals in search of critical analysis and modern implementations of the most important algorithms in the field, and is also eminently suitable for self-study.

Nobody asked to be a cat! After dying in a fight against the forces of evil, a knight is shocked to discover that instead of being reborn as a hero of humanity, he starts his new life as a behemoth-one of the most powerful monsters in the world! The only problem is that a baby behemoth looks an awful lot like...an adorable house cat?! Things grow even more confusing when a beautiful elf adventurer rescues him from the brink of death rather than finishing him off. This house-cat-slash-knight's baffling journey is just getting started...

Adobe Photoshop CS3

A visual protest. The art of Banksy. Catalogo della mostra (Milano, 21 novembre 2018-14 aprile 2019)

Writing Fiction For Dummies

Fluid Mechanics

PCR Cloning Protocols

Subversion 1.6 Official Guide

GIMP is a free alternative to Adobe Photoshop with tons of professional-grade features. But with so many powerful tools and menu options, GIMP can be difficult to master. Whether you're struggling to get started or trying to master some of GIMP's more complex features, you'll find the answers you're looking for in The Book of GIMP. The tutorials in the first half of the book walk you through essential GIMP skills, like resizing and cropping images, touching up spots and scratches, and customizing your work area. Illustrated, step-by-step instructions show you how to: –Improve the lighting and composition of images –Remove distortions and noise to make old and damaged photos look like new –Create stunning panoramas and digital collages using a series of photos –Make, edit, and export custom textures, logos, and animated GIFs –Work with selections, channels, and masks to edit images like a pro –Create colorful digital art, layer by layer The book's second half offers a comprehensive reference to GIMP's many features, including color balancing, masks, filters, and plug-ins. You'll find tools described in unparalleled detail, with coverage of nearly every option and parameter. With illustrated tutorials and detailed references, The Book of GIMP is sure to become your one-stop guide to just about everything GIMP.

A complete guide to writing and selling your novel So you want to write a novel? Great! That's a worthy goal, no matter what your reason. But don't settle for just writing a novel. Aim high. Write a novel that you intend to sell to a publisher. Writing Fiction for Dummies is a complete guide designed to coach you every step along the path from beginning writer to royalty-earning author. Here are some things you'll learn in Writing Fiction for Dummies: Strategic Planning: Pinpoint where you are on the roadmap to publication; discover what every reader desperately wants from a story; home in on a marketable category; choose from among the four most common creative styles; and learn the self-management methods of professional writers. Writing Powerful Fiction: Construct a story world that rings true; create believable, unpredictable characters; build a strong plot with all six layers of complexity of a modern novel; and infuse it all with a strong theme. Self-Editing Your Novel: Psychoanalyze your characters to bring them fully to life; edit your story structure from the top down; fix broken scenes; and polish your action and dialogue. Finding An Agent and Getting Published: Write a query letter, a synopsis, and a proposal; pitch your work to agents and editors without fear. Writing Fiction For Dummies takes you from being a writer to being an author. It can happen—if you have the talent and persistence to do what you need to do.

A handy compact guide to GNU Image Manipulation Program (GIMP) version 1.2 explains how to use the popular open source image editor and design application, discussing the function of each menu item, offering tips on the techniques of image manipulation, and describing the file formats supported by GIMP. Original. (Intermediate)

Learn all the essential stitches and skills you need to master the colorful art of plastic lacing. 17 simple but fun projects are provided for making zipper pulls, key chains, bracelets, decorations and more, using both 4-strand and 6-strand lacing techniques. Every braid is clearly illustrated, so instructions are a cinch to follow.

Free Software, Free Society

Selected Essays of Richard M. Stallman

A Complete Guide to Nearly Everything

Microsoft Excel 2019 VBA and Macros

What I Love About You

Groovy Gimp, Super Scoubidou, and Beast Boondoggle

Om de mere end 200 arter af cichlider der lever i Tanganyikasøen, og om deres livsbetingelser

Online Distance Education

GIMP for Absolute Beginners

From Pots to Pepper

The Blender Book :

A Guide to Quality, Evaluation, and Assessment for Future Learning